

Jose Nicolas Paez

Full Stack Developer

Experiencie in developing web applications, videogames ,and complete software solutions from planning to final delivery.

KEY SKILLS

Frontend: HTML, CSS, Tailwind, EJS, React, Next.js Backend: Node.js, Express, MongoDB, Firebase, SQL, Docker

Languages: JavaScript, C++, C#, Fluent English **Methodologies** Agile (Scrum, Kanban), Clean Code **Architectures**: Hexagonal,MVC,Microservices

Tools: Git, GitHub

HIGHLIGHTED PROJECTS

Ecommerce: I Implemented hexagonal architecture to decouple business logic from the interface.

Category navigation, functional shopping cart, checkout with Stripe, responsive design, and interactive animations.

PDF Converter: Web converter for Word, PDF, and PNG documents, deployed on VPS with Docker without external libraries for greater environment control.

Portfolio: Fullstack application with MVC architecture, contact form, responsive design database connection, and multimedia integration.

Educational Video Game: Edugame-type game for the local government of Monte Cristo (Córdoba Province, Argentina), teaching circular economy and environmental care. Developed 100% from scratch for Android, with social ranking via Facebook API.

EDUCACIÓN

Higher Technical Degree in Virtual Simulations and Video Game Development – IES Siglo 21 University College (2017-2023)

CURSOS Y CERTIFICACIONES

Unity Technologies – Junior Unity Programmer Quark Academy – C++ Programmer SOLID Principles, Git & GitHub, Mathematics, UML Modeling, OPP UTN-FRC – Backend & Frontend Web Development